# Organizer's Guide to Learn to Play

#### Ages

Girls 8-11/Boys 9-12

#### **Key objectives**

Acquisition of general sport skills and refinement of fundamental movement skills. Transfer of skills from practice to games. Emphasize social interaction and teamwork. Learn SOTG and general ultimate skills.

#### Physical

- Introduce hopping and bounding for strength and power.
- Develop strength training with body weight exercises
- Develop endurance through games and play.
- Develop speed with agility-focused activities and change of direction.
- Develop flexibility through exercises.

### Psychological

- Create an environment that encourages children to
  - Make decisions
  - Develop confidence
  - Develop concentration
  - Develop team spirit and relate to different groups
- Teach children to enjoy the feeling of giving effort during an activity
- Teach children to associate joy with effort and competition
- Teach children the ability to take risks and accept failure as a part of sport

#### Lifestyle

- Rest and sleep
- Healthy diet
- Importance of education

# **Emotional Development**

- Children compare themselves to others in all activities.
- Children drop out or give up if they see themselves as inferior in activities.

# Intellectual Development

- Children can think logically about concrete objects and events.
- Enjoy repetitive activities.
- Difficulty with abstractions

### Moral Development

- Children are influenced by what others think
- Children seek social approval.
- Children learn that playing by the rules benefits them.
- Skin protection

# Ultimate Specific Technical

- Introduce a variety of throws and throwing strategies
- Introduce advanced catching
- Introduce cutting and marking

### Ultimate Specific Tactical

- Introduce on field communication
- Introduce space and field sense
- Introduce offense to defense transition
- Introduce offensive stacks, resetting the disc, swinging the disc, and set plays
- Introduce one-on-one defense and help defense

### **Practice/Competition**

- 145g disc
- Small-sided games, 20-30 minute duration
- Equal playing time for all
- Players play all positions
- No zone defense
- 70% practice/30% competition

• Session length 1 hour, 1-2x/week, 4-12 week season

#### Spirit of the Game

- Teach basic rules of ultimate
- Emphasize love of the game
- Introduce managing emotions and communication skills
- Players demonstrate basic understanding of SOTG