

Spirit of the Game Score Sheet

Please fill out this sheet after each game. After filling the sheet out, please return it to the scorekeepers or as instructed. If this game was your final game for the day, please hand it in at headquarters.

Scoring note: A “6” is a good game and a standard score. A “2” is the average score for a category.

Your whole team should be involved in rating the other team! Circle a score in every category and sum up the points to determine the SOTG score for the other team and yourselves.

1. Rules Knowledge and Use

For example: They followed the rules. When they didn’t know the rules, they made an effort to learn and apply the rules.

2. Fouls and Body Contact

For example: They avoided dangerous plays, fouls, and minimized incidental (minor) contact. They played safely.

3. Communication and Conduct

For example: They engaged in respectful conversations, were considerate of time, and played fairly.

Add up the points to give a total Spirit score between 0 and 12. Most games will be between 4 - 8 points.

***Comments are required if you gave “0” or “4” in any category.**

Write additional details about the other team’s Spirit. Comments will not be shared publicly but may be shared with the other team.



Division _____

Opponent _____

Score your opponent in each category – this will be used to determine the final Spirit rankings.

Bad	Not Good	Good	Very Good	Excellent
0*	1	2	3	4*

0*	1	2	3	4*
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0*	1	2	3	4*
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Opponent Total

Comments

Round _____ Date _____

Your Team _____

Score yourself in each category – this DOES NOT factor into the final Spirit rankings.

Bad	Not Good	Good	Very Good	Excellent
0*	1	2	3	4*

0*	1	2	3	4*
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0*	1	2	3	4*
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Your Team Total

Comments